

IMM 312 Character Construction

Character Construction is an intermediate course that explores the relationship of characters to story, and the way that characters are created in two and three dimensions. Starting with two-dimensional drawing studies, students proceed to construct three-dimensional models using plastic materials such as clay. Once models are in the three-dimensional program, they can be edited, modified, given surface treatments, animated and rendered. Students will envision, research, design, produce, and present advanced media projects